Poker Walk Rules

Rules

- 1. Individual registration only. Must be at least 18 years of age to win.
- 2. The Poker Walk consists of 5 Poker Stations. Each participant begins at the Registration Table where they check-in and receive a Poker Walk Card.
- 3. Each participant can visit each Poker Station only **once** to create a 5-card Poker Hand.
- 4. At each of the 5 stations, each participant will be dealt 1 card to create a 5-card poker hand. The Poker Card Attendant will check off the station visited on the Poker Walk Card.
- 5. Once participants complete their Poker Hand (all 5 cards collected), they must take their hand to the Judge's Station to enter their hand for prizes.
- 6. All participants who wish to be eligible for prizes must submit their poker hand to the Judge's Station NO LATER THAN 11:15 AM.
- 7. Prizes will be given for the ten best Poker Hands. You must be present to win.
- 8. In case of a tie, players will each cut a deck of cards, high card wins.
- 9. All decisions of the judges are FINAL!



Poker Hand Rankings

Jokers are WILD!

*Rules for ranking cards:

Aces count high for all hands – e.g. a pair of Aces beats a pair of Kings. In a straight an Ace can count low (e.g. A, 2, 3, 4, 5) or high (e.g. 10, J, Q, K, A) but NOT BOTH (e.g. Q, K, A, 2, 3 is Not a straight).

Rankings (Highest to Lowest):

Five of a Kind: Five cards of the same rank e.g. four Aces, four Kings etc PLUS a Joker or Five of the same rank (e.g. 5 kings, 5 aces, etc...)

Royal Flush: Run of sequential cards from 10 - A, with all cards of the same suit.

Straight Flush: Run of sequential cards, all cards in the same suit, but not Ace high.

Four of a Kind: Four cards of the same rank e.g. four Aces, four Kings etc...

Full House: Three cards of the same rank plus a pair, e.g. three Aces & pair of Kings.

Flush: Five cards all of the same suit.

Straight (Run): Five sequential cards, not of the same suit.

Three of a Kind: Three cards of the same rank e.g. three Aces, three Kings etc...

Two Pair: Two sets of pairs e.g. a pair of Aces and a pair of Kings.

Pair: Two cards of the same rank e.g. two Aces, two Kings etc...

High Card: None of the above

*Joker Wild Rules: A Joker may be played as any card. Any all-natural hand will win over the same hand using a Joker (e.g. 3 Kings Beats 2 Kings and Joker; 3 Aces Beat 2 Aces and Joker) Standard card rank rules apply (See <u>Rules for ranking cards).</u>